

Progression in Computing themes 2025-2026

Computer Systems and Networks	
1	Technology around us
2	IT around us
3	Connecting Computers
4	The Internet
5	Systems and Searching
6	Communication and Collaboration

Data and Information	
1	Grouping data
2	Pictograms
3	Branching databases
4	Data logging
5	Flat file databases
6	Introduction to spreadsheets

	Programming	
1	Moving a Robot	Programming animations
2	Robot algorithms	Programming quizzes
3	Sequencing sounds	Events and actions in programs
4	Repetition in shapes	Repetition in games
5	Selection in physical computing	Selection in quizzes
6	Variables in games	Sensing movement

Creating Media				
	Text	Graphics	Photo and Video	Audio
1	Digital writing	Digital painting		
2			Digital photography	Digital music
3	Desktop publishing	Stop frame animation		
4		Photo editing		Audio production
5		Introduction to vector graphics	Video production	
6	Web page creation	3D modelling		